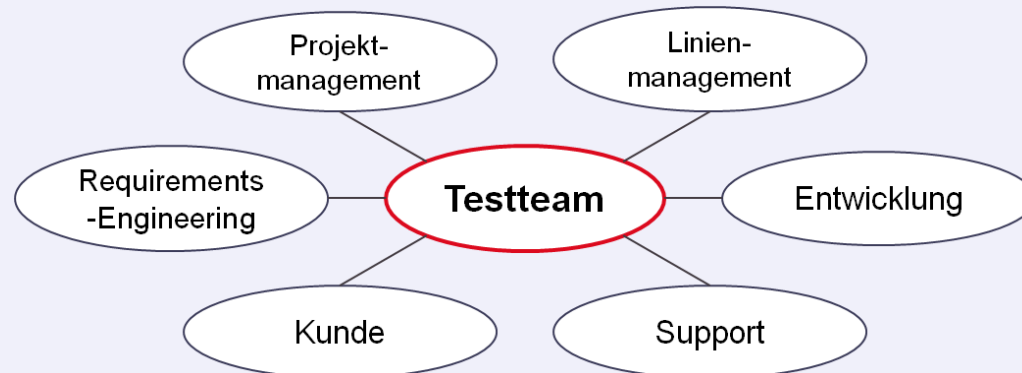




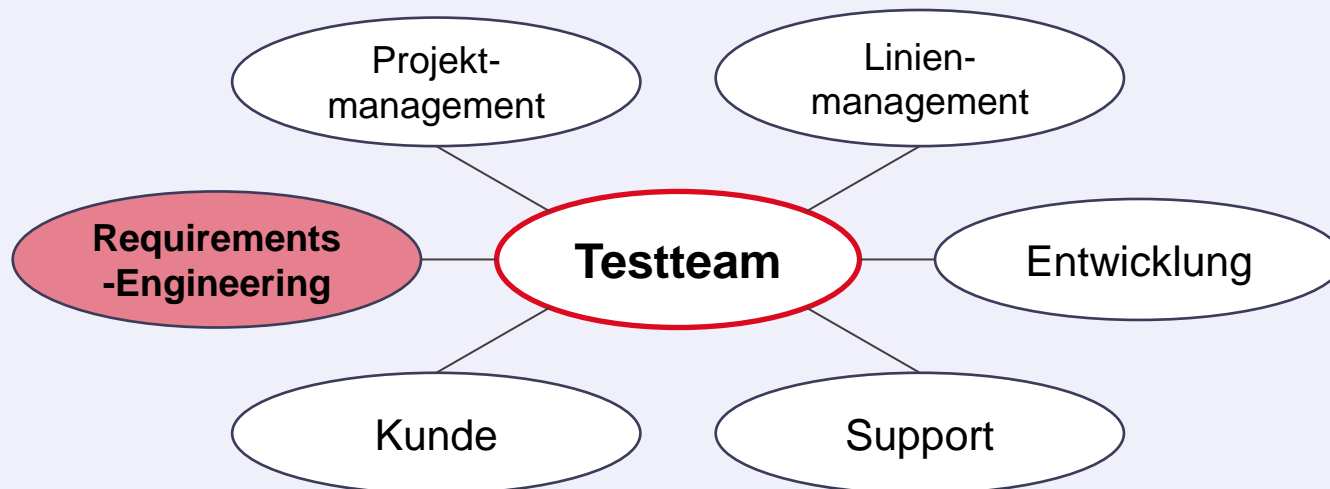
# Test Reputation Management

Hermann Will, 30.09.2011

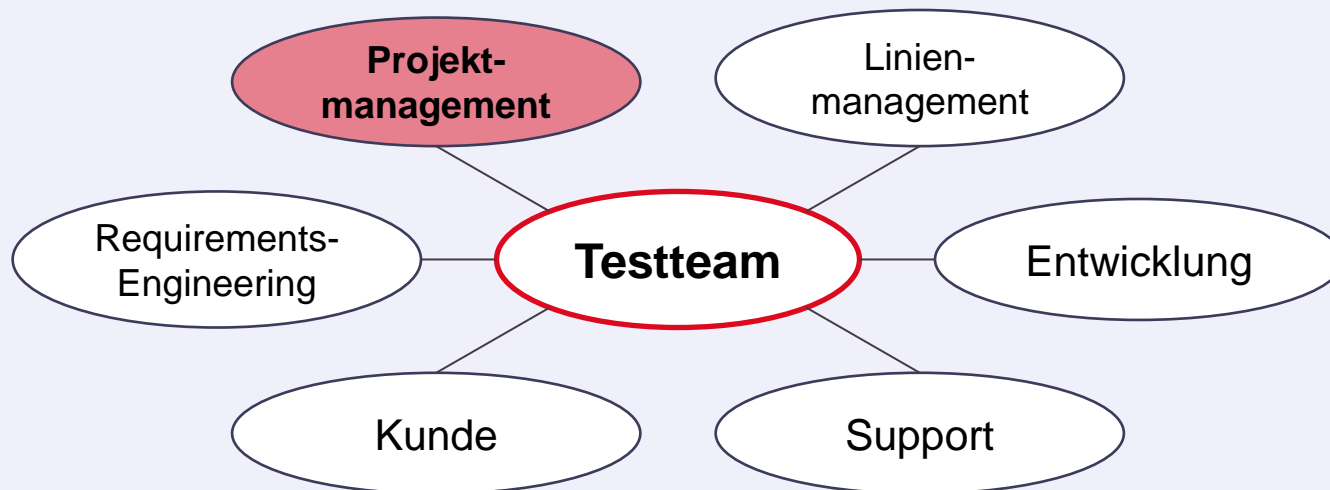
[hermann.will@gadvice.de](mailto:hermann.will@gadvice.de)



- Testbarkeit
- Reviews
- Non-funktionale Requirements
- Teststrategie



- Projektplan
- Ressourcen
- Testwerkzeuge
- Testhandbuch
- Reporting
- Testmanagement



Projekt-  
management

Projektmanager

Testmanager

MS 1

MS 2

MS 3

MS 4

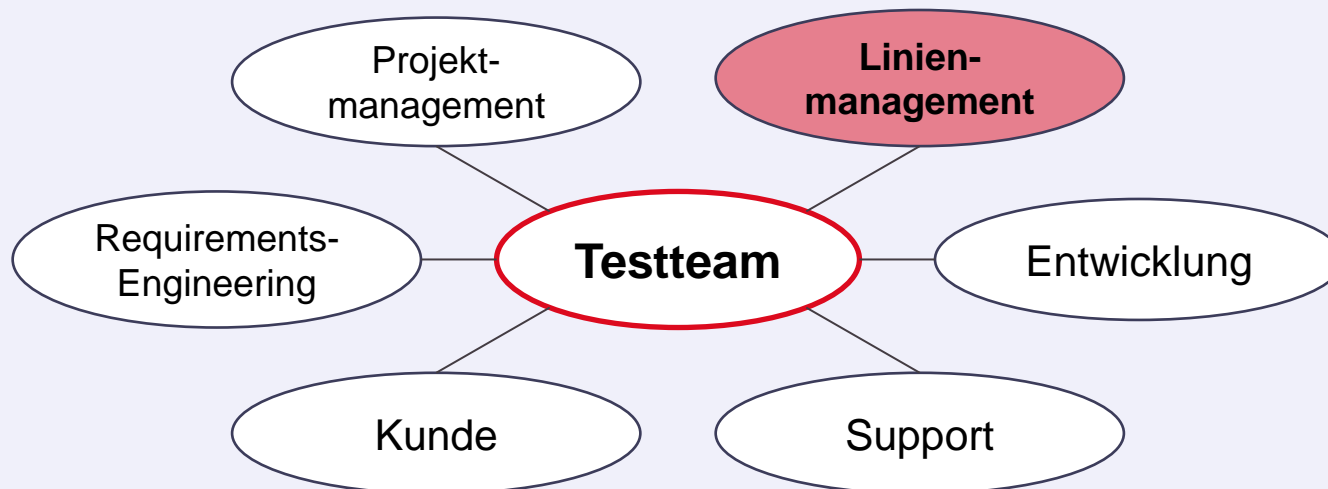
MS 5

MS 6

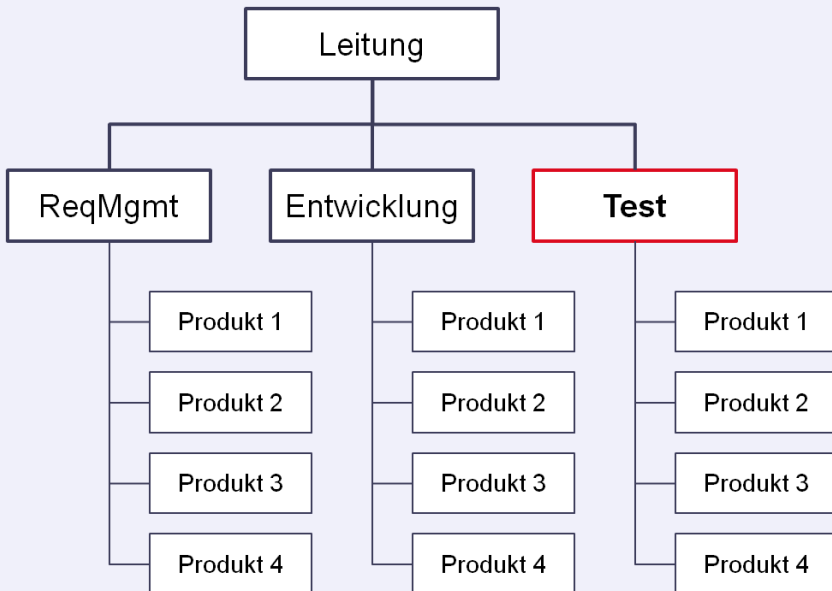
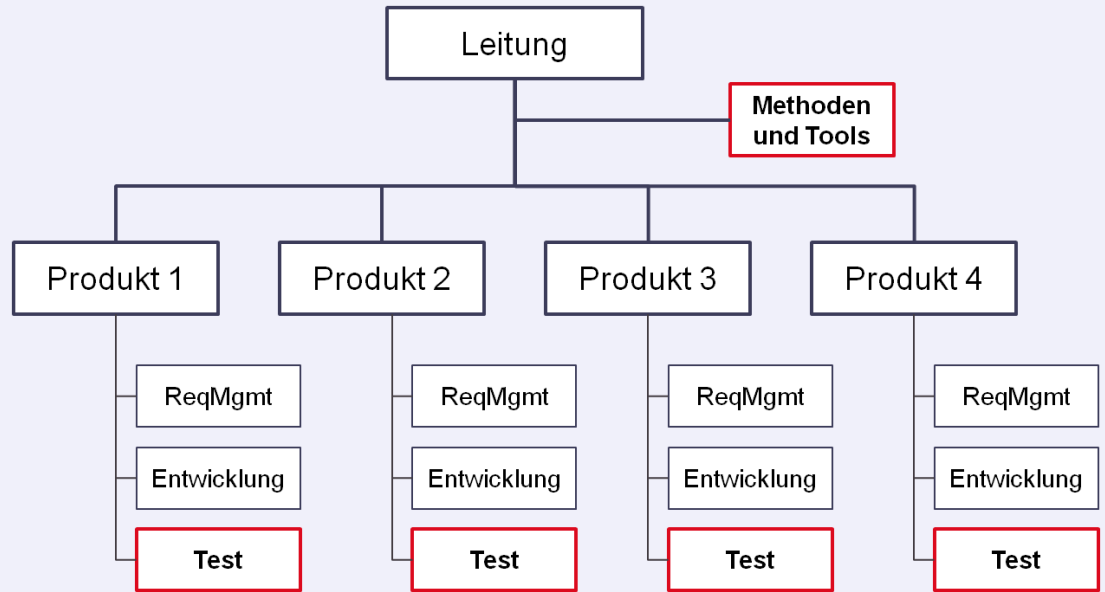
- Testpolitik
- Testorganisation
- Testprozess
- Ausbildung
- Testautomatisierung
- Wertschöpfung

*"The Design of tests for software and other engineering products can be as challenging as the initial design of the product itself. Yet .... Software engineers often treat testing as an afterthought, developing test cases that 'feel right' but have little assurance of being complete. Recalling the objectives of testing, we must design tests that have the highest likelihood of finding the most errors with a minimum amount of time and effort."*

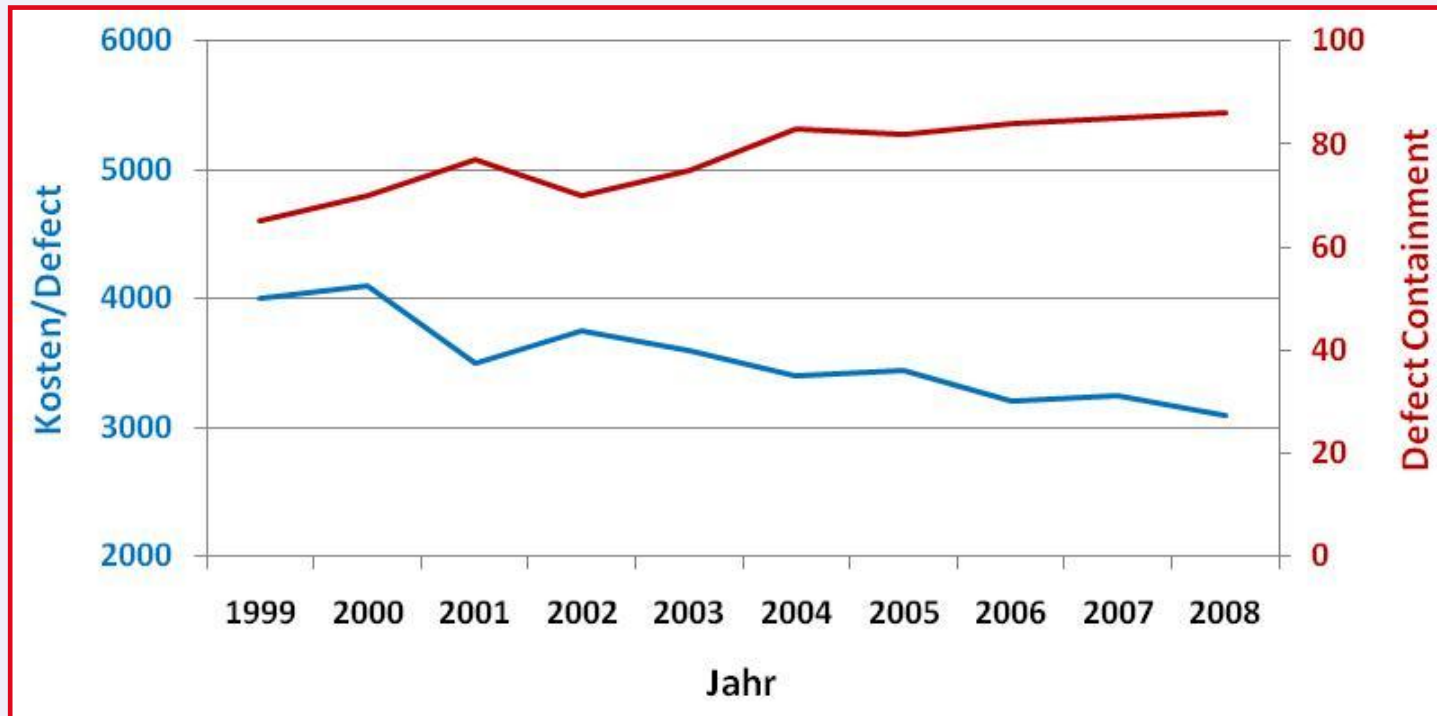
Roger Pressman

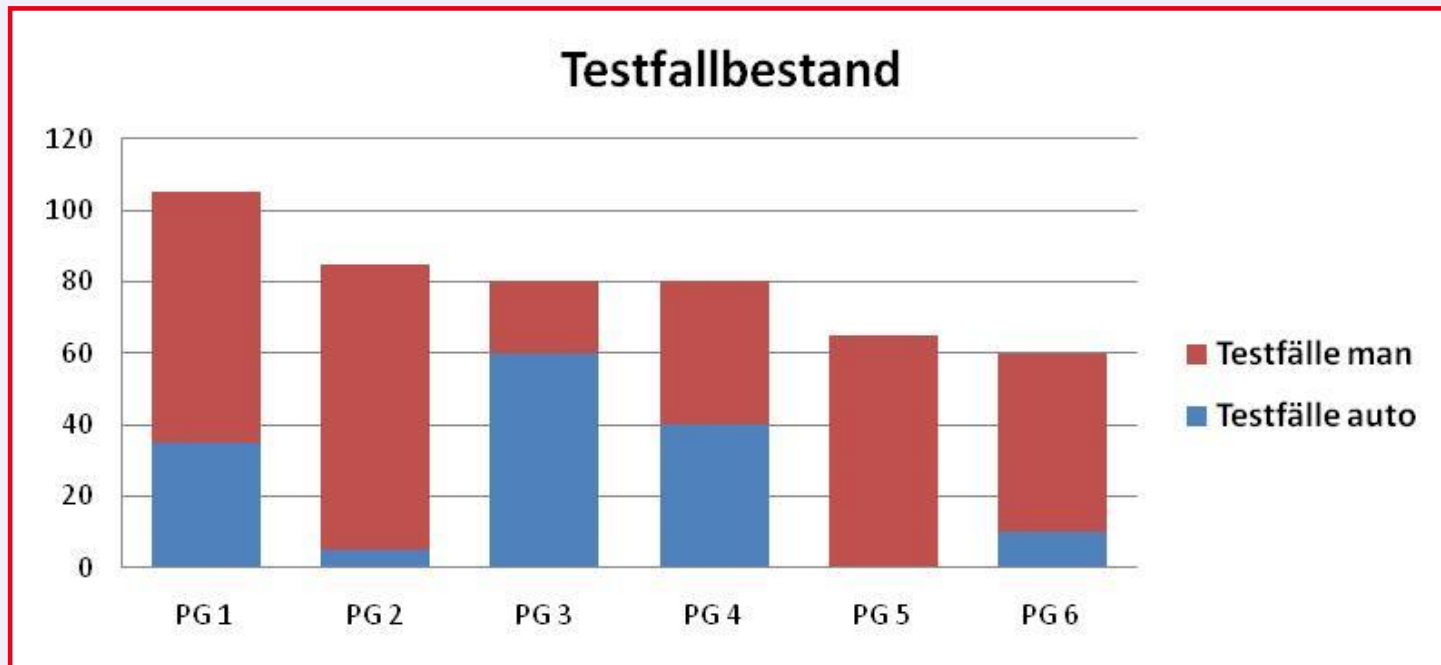


**Linien-  
management**



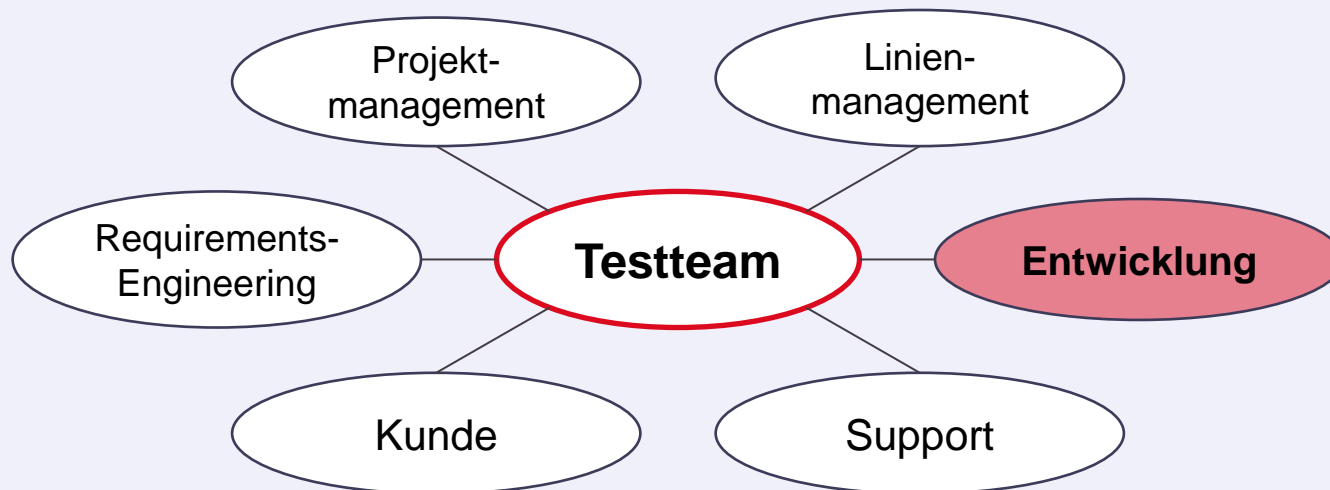
Linien-  
management



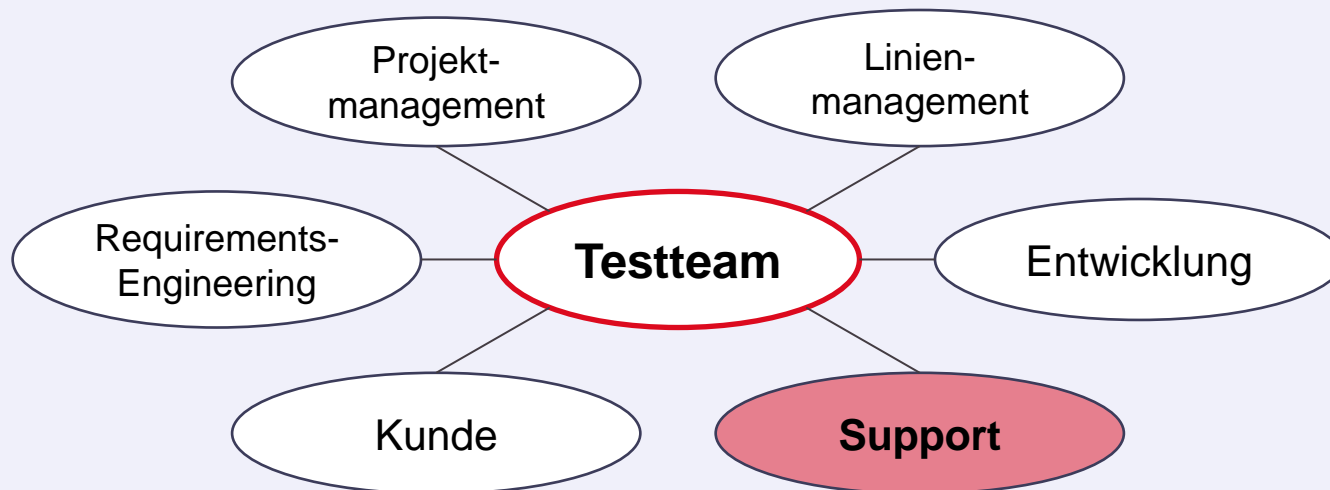
**Linien-  
management**



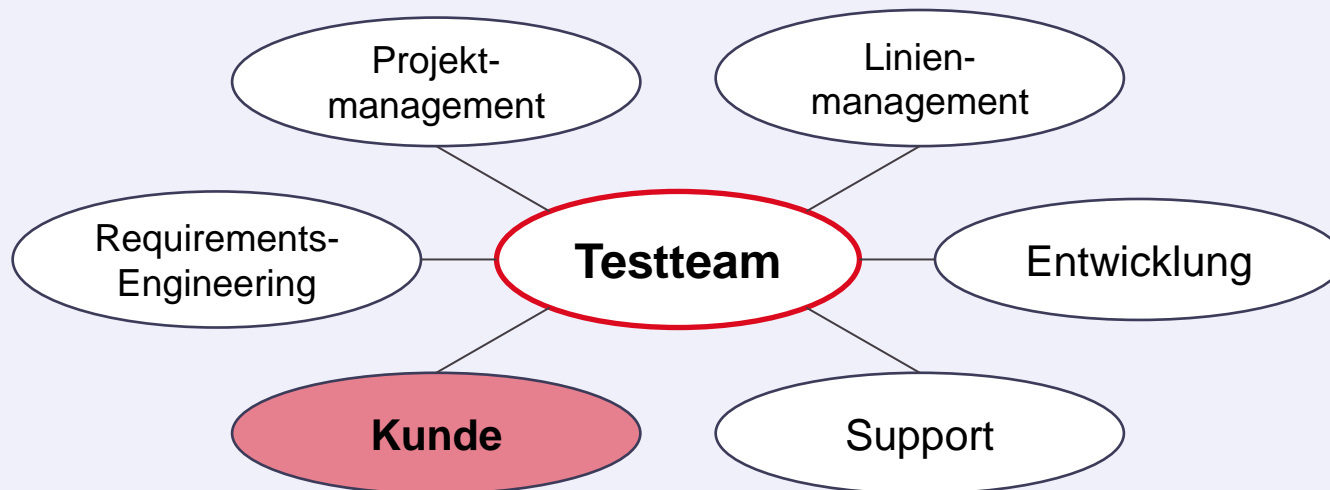
- Reviews
- Fehlermanagement
- Problemanalyse
- Escape-Analysen



- Know-How-Transfer
- Krisenmanagement



- Felderprobung
- Einführungsunterstützung



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# Ein guter Tester

- ... hat Programmierkenntnisse
- ... kennt das zu testende System
- ... ist kreativ
- ... ist aufmerksam
- ... ist sozial kompetent
- ... hartnäckig
- ... skeptisch
- ... autark
- ... gut strukturiert
- ... gut organisiert
- ... neugierig
- ... aufrichtig

*"To err is human,  
to find a bug, divine."*

Robert Dunn



**Vielen Dank für Ihre Aufmerksamkeit!**

Hermann Will

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